

## SPIN OUT

### INSTALLATION PROCEDURES AND GAME OPERATIONS INSTRUCTIONS

All games have been carefully inspected before leaving the factory. However, minor troubles may result due to vibration during shipment. Plugs may come out of their sockets, tilt switches may be out of adjustment, etc.

The following steps should be taken to insure the proper operation of this machine:

#### VISUAL INSPECTIONS TO BE DONE BEFORE PLUGGING IN LINE CORD.

1. Check for foreign material across the contacts.
2. Look for disconnected wires.
3. Check plugs to be sure they are securely seated in the sockets.
4. Dress cables to keep away from moving parts.
5. Inspect for cold solder connections.
6. Manually operate all step-up units. Action should not be sluggish.
7. Check the fuses. They should be firmly seated in the clips.
8. Adjust leg levelers so that playboard has desired pitch ( $3\frac{1}{2}^{\circ}$ ) and is level to the horizontal axis. ( $3\frac{1}{2}^{\circ}$  pitch is obtained by having all leg adjusters set at same height)
9. Check the tilt switches: Vibration tilt on playboard, pendulum tilt and ball roll tilt on side panel.
10. Adjust ball roll tilt and pendulum tilt.
11. Check the bounce switches on the bottom panel and in the lightbox.
12. Check the anti-cheat switch on the front door.

#### PLUG IN THE LINE CORD

The coin chute lights and the scene lights in the lightbox should go on. If not, operate on the on-off switch located at the bottom right front corner of the cabinet.

Raise the playboard and close the front door. Drop coins through the entrances to check alignment of coin feed troughs to rejectors. Check coin lockout wireforms; they should be out of the path of the coins when the game is on.

If the 1st coin chute adjustment is in 1 play position, inserting a coin in the 1st chute will actuate the start relay "S". Inserting a coin in the 2nd chute will actuate the 2nd chute relay "W". "W" relay will step the "replay" unit as indicated by the 2nd chute adjustment plug. (2, 3, 4, or 5 steps.)

If the 1st coin chute adjustment is in "2nd chute adjustment" position, inserting a coin in the 1st or 2nd chute will actuate the 2nd chute relay "W".

In the above examples, if the coin actuates "W" relay, it is necessary to push the red button on the front door to start the game.