

### RELAYS

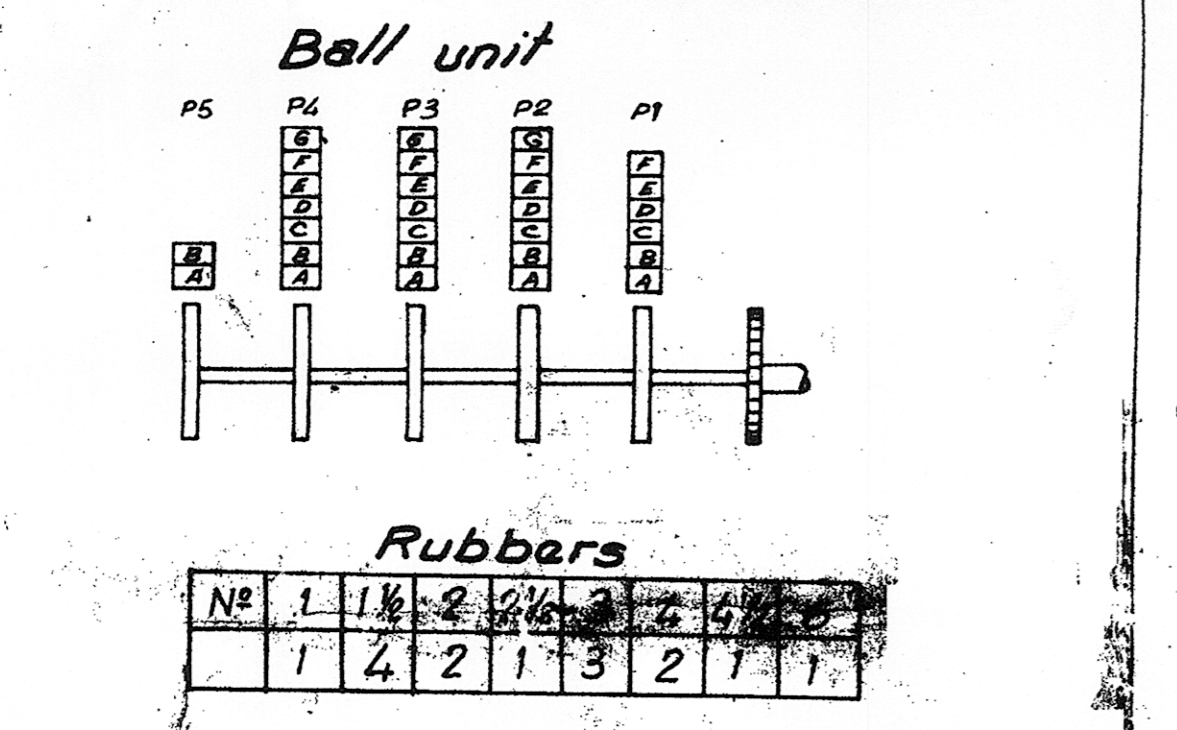
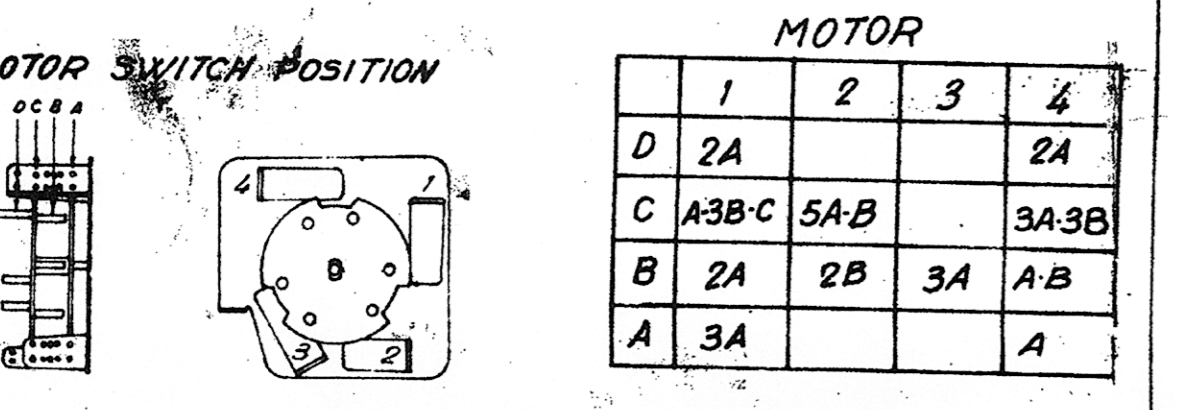
INDEX	Position in Machine	COIL	Color	Contacts	USE
15E	A	9500	Yellow	A-B	1st Bonus score
15E	B	9500	"	4A	Pop bumpers
15E	C	9500	"	5A	Bonus
15E	D	11500	Pink	5A	Sequences
15E	E	11500	"	3A-3C	1st 8th Row
15E	F	11500	"	2A-2B	Special ball
15E	G	9500	Yellow	3A	500 Points
15E	H	11500	"	2C	500 Points
15E	I	9500	Yellow	2A-2B-C	Bonus score
15E	J	3000	Blue	3A-2B	50 Bonus
15E	K	9500	Yellow	2A	1000 Points
15E	L	9500	"	5A	1000 Points
15E	M	9500	"	5A	100 Points
15E	N	9500	"	5A	10 Points
15E	O	9500	"	6A-2B	Ball return
15E	P	9500	"	3A-B	Add Balls
15E	Q	9500	"	4A-B	Bonus unit assist
15E	R	11500	White	2A-C	Hold
15E	S	9500	"	2A	500 Points
15E	T	9500	"	2A	500 Points
15E	U	9500	"	2A	500 Points
15E	V	9500	"	2A	500 Points
15E	W	9500	"	2A	500 Points
15E	X	9500	"	2A	500 Points
15E	Y	9500	"	2A	500 Points
15E	Z	9500	"	2A	500 Points
15E	AA	9500	"	2A	500 Points
15E	AB	9500	"	2A	500 Points
15E	AC	9500	"	2A	500 Points
15E	AD	9500	"	2A	500 Points
15E	AE	9500	"	2A	500 Points
15E	AF	9500	"	2A	500 Points
15E	AG	9500	"	2A	500 Points
15E	AH	9500	"	2A	500 Points
15E	AI	9500	"	2A	500 Points
15E	AJ	9500	"	2A	500 Points
15E	AK	9500	"	2A	500 Points
15E	AL	9500	"	2A	500 Points
15E	AM	9500	"	2A	500 Points
15E	AN	9500	"	2A	500 Points
15E	AO	9500	"	2A	500 Points
15E	AP	9500	"	2A	500 Points
15E	AQ	9500	"	2A	500 Points
15E	AR	9500	"	2A	500 Points
15E	AS	9500	"	2A	500 Points

### CONTROL BANK

INDEX	Position in Machine	COIL	Color	Contacts	USE
13E	J2	9500	Yellow	3A-B	2nd Player
13E	J3	9500	"	3A-B	3rd Player
13E	J4	9500	"	2A-2B	4th Player
13E	J5	9500	"	2A-2B-2C	1st Ball
13E	J6	9500	"	2B-C	Game Over
13E	J7	9500	"	2A-B	Last Ball
13E	J8	9500	"	4A-2B	Reset control
13E	J9	9500	"	"	"
13E	J10	9500	"	"	"

### OTHER COILS USED

Color	Description
Blue	Subtotal unit, Knocker
Yellow	Ball unit, Ball return, Kicking rubbers
Green	Flippers
Red	Pop bumper
White	Chime
Brown	Reset bank, Targets bank



**CHECK MATE**  
1.035-0

